Login/Registration window creates blur

Hide create cash game button if user not logged in

When logged in, show create cash game button

Send username info to ipcMain for create:cash and opening games already running posted in lobby listings

Lobby double click listing addEventListener in Javascript, have to show BrowerWindow in array based on name

Table.js sends pot, # of hands, players who saw flop, etc after every hand to ipcMain to update corresponding listing in lobby via send to lobby’s browserWindow

How do you record hand histories for each user? Need it also for all hands played while showing hole cards too.

How to set up multi-user? Without socket io

**Have to think server and constantly data!!!!!!!**

Player notes are saved in computer for user and user can change background color of table, etc.